

COMPETITION RULES OF THE SOUTH AUSTRALIAN RUGBY UNION 2010

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PREAMBLE

These are the Rules governing Competitions (**Rules**) conducted by the South Australian Rugby Union Limited (**Union**) and are issued by authority of the Board of Directors of the Union (**Board**).

The Rules apply to all Players and Officials of all Clubs affiliated with the Union and the SARURA.

All Matches conducted by the Union will be played in accordance with these Rules.

These Rules supersede all previous competition Rules of the Union and should be read in conjunction with the Laws of Rugby Football and the Constitution of the Union.

INTERPRETATION

In these Rules:

Adelaide Metropolitan Area means any location within 30 kilometres of the Adelaide GPO;

Australian Rugby Union and **ARU** means the Australian Rugby Union Limited (ACN 002 898 544) of St Leonards New South Wales 2065;

Assistant Referees means a person who has been approved and accredited by the Union as an assistant referee;

Board means the Board of Directors of the Union;

Business Day means a day that is not a Saturday, Sunday, bank holiday or public holiday in South Australia;

Club means any club, rugby union or other body which has been accepted by the Union as an affiliated club;

Club Registrar means the person at each Club who is responsible for registering Players;

Code of Conduct means the code of conduct for all Participants as issued by the ARU and adopted by the Union from time to time;

Constitution means the constitution of the Union;

Competition means each series of Matches conducted by the Union during any Season designated by the Union and notified to the Clubs in terms of Grade, age level and number of Teams from each Club competing in that Competition;

Finals Series means the series of Matches conducted by the Union in accordance with Rule 29 after completion of a Minor Round;

Financially Indebted means if any sum of money remains unpaid after the date on which payment was due to be made;

Grade means the Teams designated by the Union as a Grade for the purpose of participating in and conducting the Competition;

Home Club means the Club designated by the Union to be the Home Club for any particular Match;

Judicial Committee means the committee established by the Union in accordance with Rule 26.1;

Junior and Youth Rugby Committee (JYRC) means the committee appointed by the Board responsible for advising on matters concerning the running of rugby by the Union for Junior and Youth Players;

Junior and Youth Competition means the Competition and Matches run by the Union in any Season for Junior and Youth Players;

Junior and Youth Player means a Player who is under the age of 18 years at the date prescribed by Rule 36.2 in the year of the current Season;

Last Round means the Round played immediately before the commencement of the Finals Series;

Laws of Rugby Football means the laws issued by the ARU and the International Rugby Board from time to time as adopted by the Union;

Match means any Match of rugby football conducted by the Union;

Match Manager means a person designated by the Home Club as specified in the match day policy issued by the Union;

Match Report Card means cards that are to be completed by the match manager prior to and on the completion of each match;

Minimum Number of Qualifying Matches means the number of Matches calculated in accordance with Rule 34.2;

Minor Round means the series of Matches conducted by the Union in any Season other than the Finals Series;

MyRugbyAdmin means the computer database established by the ARU and used by the Union to record the details of Players;

Official means any person, other than a Player, who is involved with a Team participating in a Competition and includes coaches, managers, trainers, strappers and ball boys;

Participant means a Player, a referee, Assistant Referee or other match official, selector, coach, trainer, manager or other team official and an individual involved in the organisation, administration or promotion of rugby football including a director, officer or employee of a Club;

Perimeter Area means a space around the field of play for a Match of at least five (5) metres (wherever practicable);

Player means a person Registered to play in a Competition and, except to the extent otherwise specified in these Rules, includes Junior and Youth Players;

Playing Enclosure means the playing area and the Perimeter Area;

Policy means a policy issued by the Union and having the effect of a Rule under these Competition Rules;

Premier Grade means the highest Grade of the men's Senior Competition;

Procedure means a procedure issued by the Union and having the effect of a Rule under these Competition Rules;

Referee means the person nominated by the Selection Committee and appointed by the Union to officiate a Match;

Registration means the process by which a person becomes registered by the Union;

Registration Form means the form issued by the ARU and adopted by the Union (or as otherwise prescribed by the Union) for the registration of Players in each Season;

Round means each set of consecutive Matches, starting from the commencement of a Season, in which each Team in each Grade from each Club plays each other Team from the equivalent Grade in each other Club once or as otherwise may be determined by the Union from time to time;

Run on Player means a Player who participates in a Match as one of the Players who start the Match on the field and not as a substitution Player for that Match;

Season means all the Matches in all Rounds in all Competitions conducted by the Union over the periods designated by the Union in any calendar year;

Selection Committee means the Referees Selection Committee, as appointed by the South Australian Rugby Union Referees Association Incorporated (Registration Number SA A12575) (**SARURA**);

Senior Competition means the Competition and Matches run by the Union for Players over the age of 18 years as at 1 January in any given Season;

SmartRugby means the program of accreditation and training of that name conducted by the ARU;

Spectator means any person present at a Match but who is not a Participant;

State Commitments means a Player's obligation to play for any South Australian State representative team selected by the Union at any time;

Team means any group of Player's designated each week by a Club to play in a particular Grade in the Competition;

Assistant Referee**Trainer** means a suitably trained person who is present at a Match for the purpose of attending to the first aid medical needs of the Players participating in that Match;

Transfer of Registration Form means the form issued by the ARU and adopted by the Union (or as otherwise prescribed by the Union) for the transfer of the Registration of Players between Clubs in each Season;

Union means the South Australian Rugby Union Limited (ACN 091 684 409) and includes any person or sub-committee to whom the Board has delegated any of the responsibilities of the Union under these Rules;

The singular includes the plural and vice versa, and a gender includes other genders;

Another grammatical form of a defined word or expression has a corresponding meaning;

A reference to time is to Adelaide, Australia time;

The meaning of general words is not limited by specific examples introduced by 'including', 'for example' or similar expressions; and

If a day on or by which an obligation must be performed or an event must occur is not a Business Day, the obligation must be performed or the event must occur on or by the next Business Day.

All policies and procedures referred to in these Rules form part of these Rules.

ROLE OF THE UNION

RULE 1. Powers of the Union

Rule 1.1 Subject to Rule 2 the Union has the power to make new Rules and to add to, delete, amend or otherwise vary the Rules at any time and in the manner and to the extent the Union may determine subject to the notification requirements under Rule 1.2.

Rule 1.2 Changes made by the Union under this Rule 1 must be notified to each Club, in writing, within fourteen (14) days of the change.

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Rule 1.3 These Rules will be reviewed Annually by the Union and a copy of these Rules shall be sent to each Club by 31st March each year.

Rule 1.4 At any time the Board may, by written notice, delegate (or revoke a previous delegation) any of the responsibilities allocated to the Union under these Rules.

RULE 2. Constitution and the Laws of Rugby Football

Rule 2.1 These Rules must be read in conjunction with the Constitution and if there is any inconsistency between these Rules and the Constitution then the Constitution will prevail.

Rule 2.2 These Rules must be read in conjunction with the Laws of Rugby Football and if there is any inconsistency between these Rules and the Laws of Rugby Football then these Rules will prevail.

RULE 3. Communication with the Union

Rule 3.1 A notice, request, consent, approval or communication to the Union under these Rules (**Notice**) must be:

- (a) in writing, in English and signed by a person duly authorised by the sender; and
- (b) delivered either:
 - (i) by hand to the Union's offices located at Memorial Drive Complex War Memorial Drive, North Adelaide SA 5006; or
 - (ii) by prepaid post to PO Box 43, North Adelaide SA 5006; or
 - (iii) by facsimile to 08 8231 8066,as varied by any notification given by the Union.

Rule 3.2 A Notice takes effect when taken to be received and is taken to be received:

- (a) if hand delivered, on delivery;
- (b) if sent by prepaid post, on the second Business Day after the date of posting (or on the seventh Business Day after the date of posting if posted to or from a place outside Australia);
- (c) if sent by facsimile, when the Union's facsimile system generates a message confirming successful transmission of the entire Notice unless, within eight hours on the Business Day after the transmission, the Union informs the sender that it has not received the entire Notice,

but if the delivery, receipt or transmission is not on a Business Day or is after 5.00pm on a Business Day, the Notice is taken to be received at 9.00am on the next Business Day.

Rule 3.3 In all cases the onus will be on the Club, Player or their authorised representative to prove that the notice was received by the Union.

Rule 3.4 A notice to a Club required to be given under these Rules must be given by the Union in accordance with the Constitution.

CONDUCT OF COMPETITION

RULE 4. Method of conducting Competitions

- Rule 4.1 The Union:
- (a) will determine the number, structure and timing of Competitions and Matches to be conducted in a particular Season; and
 - (b) may cancel, postpone or otherwise vary the number, structure and timing of any Competition or any Matches; and
 - (c) will release a fee schedule for participation in the Competition on an annual basis.
- Rule 4.2 By 31 October of each year Clubs must give Notice to the Union advising the Union of their Club's preliminary intentions relative to the number of Teams to be entered in the next Season's Competitions and this information will be used by the Union as the basis for planning the next Season.
- Rule 4.3 The details of Competitions planned for any year will be advised to all Clubs by the 20th of January in any year.
- Rule 4.4 Clubs must give Notice to the Union confirming the number of Teams in all competitions which that Club will enter in the forthcoming Season by the 15th of March of that year.
- Rule 4.5 Only Clubs that have paid in full all fees and levies rendered by the Union including as set out in the fees schedule issued by the Union for the previous Season are eligible to submit application for entry of Teams into the Competition to be run in any subsequent Season.
- Rule 4.6 The Union will invoice each Club in accordance with the nominations made under Rule 4.5 and each Club must pay all the fees on the dates specified in the invoices issued by the Union for each of the Teams nominated by the Club and this amount will be calculated based on the number of Teams nominated by a Club and that amount:
- (a) will be increased if a greater number of Teams participate in the Competition in that Season for that Club; but
 - (b) will not be reduced if a lesser number of Teams ultimately participate in the Competition during that Season for that Club.
- Rule 4.7 The Union has the right to allocate the Teams nominated by the Clubs to such Competitions and such Grades as the Union decides for any particular Season.
- Rule 4.8 For any Competition designated as incorporating a Minor Round and Finals Series each Team will be scheduled to play at least two Matches against each other Team in that Competition before the Finals Series begins.

RULE 5. Ranking Teams in Minor Round

- Rule 5.1 At the conclusion of each Match, points will be awarded by the Union as follows:
- (a) five (5) points (with a deemed score of twenty (20) points to zero (0)) to a Team whose opponent has forfeited the Match;
 - (b) four (4) points to the winning Team;
 - (c) two (2) points to each Team in a Match in which the scores are equal at the end of extra time;

- (d) one (1) point to a Team which loses the Match by seven (7) points or less;
- (e) one (1) point to any Team which scores at least four (4) tries in the Match.

Rule 5.2 The Union may determine that further points may be awarded for defined situations provided that the circumstances under which those points will be allocated are advised by Notice to all Clubs.

Rule 5.3 The relative positions of Teams in the Minor Round for each Competition will be determined by the number of total points awarded to each Team.

Rule 5.4 If:

- (a) two or more Teams in any Grade have the same number of points at the end of the Minor Round, the Team with the greater difference between points scored for and against will be allotted the higher position; or
- (b) the difference in points for and against a Team are also equal then the Team with the highest total of points for will be allotted the higher position; or
- (c) the difference in points for and against a Team and the total number of points for each Team are equal then the relative positions of each Team will be determined by reference to the number of disciplinary offences committed by each Team during the Minor Round with the team recording the least number of disciplinary offences in the Minor Round being allotted the higher position; or
- (d) if none of the criteria under Rule 5.4(a) to Rule 5.4(c) can be met to determine the respective positions of two Teams their relative positions will be determined by the drawing of lots by the Union with the first drawn team being allotted the higher position.

RULE 6. Withdrawal from Competition

Rule 6.1 A Club may give Notice to the Union that it wishes to withdraw a Team from a Competition only after that team has conceded either:

- (a) two (2) successive forfeits; or
- (b) three (3) forfeits in total;
during any one Season and the Union may, in its absolute discretion, either grant or refuse that request for withdrawal.

Rule 6.2 Any Notice to withdraw a Team under Rule 6.1 must first be given with respect to the lowest Grade Team of the Club.

Rule 6.3 Despite any withdrawal of a Team under Rule 6.1 the Club will still incur any financial liability which would otherwise have been levied by the Union with respect to that Team had it continued to participate in the relevant Competition.

Rule 6.4 If a Club withdraws Teams from one or more Competitions, the Match Points ("for" and "against") in all Matches played by such a Team and all Competition Points for that Team will be forfeited by the Club and will not be attributed to the Club for any purpose.

Rule 6.5 For the purpose of interpreting this RULE 6 each Team in each Grade in each Competition in which a Club participates will be regarded as a separate Team.

RULE 7. Club championship

Rule 7.1 There may be a club championship, which will be determined in such a manner as may from time to time be determined by the Union.

CONDUCT OF MATCHES

RULE 8. Laws of the Match

Rule 8.1 Matches must be played in accordance with the Laws of Rugby Football and the rulings on the Laws of Rugby Football as recognised by the ARU and as adopted and interpreted by the Union from time to time.

RULE 9. Allotment of grounds

Rule 9.1 Matches will be played on such grounds as may be directed by the Union.

Rule 9.2 The ground designated for any particular Match may be changed only if both participating Clubs and the appointed Referee agree no later than 48 hours before the scheduled time for the commencement of that Match and the Union is given Notice of that change 24 hours before the time for the commencement of that Match.

Rule 9.3 The fitness of the ground for the purposes of the Match designated to be played upon it may be decided on the field by the Referee and if a ground is designated as unfit:

- (a) Notice of the decision of the Referee will be provided to the Union by each Club who was to participate in that Match within 24 hours of the decision of the Referee; and
- (b) the Match will be declared a draw.

RULE 10. Forfeits

Rule 10.1 Each Match which is forfeited by a Club will be regarded as having been won by the opposing Team scheduled to play the relevant Match and which, but for the forfeit, would have been played.

Rule 10.2 Five (5) Minor Round points, with a deemed score of twenty (20) points to zero (0) shall be awarded to a Team whose opponent has forfeited the Match.

Rule 10.3 Any Club intending to forfeit a Match must do so in accordance with the SA Rugby Forfeit Procedure ROP1 which can be found at appendix A..

PLAYERS

RULE 11. Registration of Players

Rule 11.1 Only persons registered in accordance with the SA Rugby Registration Procedure will be eligible to take part in any Match in any Competition including any Finals Series conducted by the Union.

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Rule 11.2 Clubs must register all Players in accordance with the SA Rugby Player Registration Procedure ROP 2 which can be found at Appendix A.

RULE 12. Player transfers

Rule 12.1 Any Player wishing to transfer to another Club must do so in accordance with the SA Rugby Player Transfer Procedure ROP 3 which can be found at appendix A.

RULE 13. Representative teams

Rule 13.1 All Clubs must make their Players available for selection in any State representative team selected by the Union.

Rule 13.2 All Players must make themselves available for selection in any State representative team selected by the Union.

Rule 13.3 Subject to receiving dispensation under Rule 13.4 any Player who does not make themselves available to play for the State will :

- (a) not be eligible to play in any Finals Series; and
- (b) will not be eligible to play in any Match conducted by the Union in the Season in which that Player does not make themselves available.

Rule 13.4 If a Player is unavailable for selection in any State representative team selected by the Union the Player and their Club may apply in writing to the Union for dispensation from the requirements and consequences of Rule 13.3 by :

- (a) setting out the reasons why the Player is unable to play for the State; and
- (b) providing such further documents or submissions as the Union may require.

Rule 13.5 The Union will have the ability to grant or refuse the dispensation in its absolute discretion.

Rule 13.6 All Players selected in a State Team Squad, under the auspices of the Union (including but not limited to the Black Falcons), will be ineligible to represent their Club in any Match, within five days before or after any Match played by a State representative team selected from that State Team Squad unless specifically notified to the contrary, in writing, by the Union.

Rule 13.7 Any Player who receives any material benefit by way of clothing, playing equipment, meals, travel subsidies and the like from the Union will be deemed to be contracted to play for the Union, and will be liable to such further Rules and conditions governing their conduct as may be set down from time to time by the Union.

MATCH DAY RULES AND PROCEDURES

RULE 14. Ground arrangements for Matches

Rule 14.1 Each Club must appoint a Match Manager for each Match that the Club is designated as the Home Club and ensure that the identity of each such Match Manager is known to each Referee prior to the commencement of each such Match.

Rule 14.2 The Home Club, under the direction of the Match Manager, must follow the SA Rugby Match Day Procedure ROP 4 that can be found at appendix A.

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RULE 15. Footballs

- Rule 15.1 Extra footballs will be brought into play only at the direction of the Referee. The Match Ball or any extra football which is then currently in play for the time being is not an extra ball within the meaning of this Rule 15.1 and when it goes into touch it may be brought into play again without waiting for any directions from the Referee.
- Rule 15.2 The Union reserves the right to issue sponsored footballs for use in any Match as directed by the Union.
- Rule 15.3 During the Finals Series the Union will provide footballs for use in Finals Matches.
- Rule 15.4 The Referee will inspect the footballs provided for the Match by the Home Club (or those provided by the Union if a Finals Match), and will have the sole decision as to which footballs will be used in the Match. If the Home Club cannot provide a suitable approved football the Referee may then allow the use of any other suitable approved football from any other source.
- Rule 15.5 If, in the opinion of the attending Referee, no suitable approved football can be supplied from any source for the Match the Home Club will be deemed to have forfeited the Match.

RULE 16. Time of Commencing Matches

- Rule 16.1 Matches will commence at the time directed by the Union.
- Rule 16.2 The commencement time for Matches may be changed only if
- (a) both participating Clubs and the appointed Referee agree; and
 - (b) the initiating Club communicates the change to the Union; and
 - (c) any new commencement time for a Match must be no later than 48 hours before or after the scheduled time for the Match set by the Union.
- Rule 16.3 A minimum of eleven (11) players from each team are required for a match to commence.
- Rule 16.4 Any Team which has not taken the field within fifteen (15) minutes of the time specified by the Union for the commencement of that Match will, subject to any agreement reached under Rule 16.2, forfeit the Match.

RULE 17. Duration of Matches

- Rule 17.1 Premier Grade Matches must be played in two halves of 40 minutes, plus injury time and all other Grade Matches must be played in two halves of 35 minutes without injury time.
- Rule 17.2 The Match duration shall be subject to the requirements of the SA Rugby Hot Weather Policy ROPol 8 which can be found at Appendix A.
- Rule 17.3 Where the playing time of a Match has been interrupted for any reason, the remaining playing time must be calculated by the Referee so as not to delay subsequent Matches played on that Ground on the same day.
- Rule 17.4 Matches will have an interval of not more than ten minutes between halves.
- Rule 17.5 The Union may, in its absolute discretion, direct that any Match be played in halves of less than the stipulated duration.
- Rule 17.6 The Union may establish other conditions for the duration of Matches as deemed appropriate from time to time.

RULE 18. Appointment of Referee and Assistant Referees

- Rule 18.1 Referees will be appointed for all Matches by the SARURA Selection Committee.
- Rule 18.2 The SARURA will notify the Union of the names of all Referees appointed to officiate in all Matches conducted by the Union in any Finals Series.
- Rule 18.3 If a Referee appointed under this RULE 18 does not attend at the Match for which they have been appointed within fifteen minutes of the time set down by the Union for the Match to commence a substitute Referee may be appointed in accordance with the Laws of Rugby Football.
- Rule 18.4 If a Referee is not appointed under Rule 18.1 a Referee must be appointed in accordance with the Laws of Rugby Union.
- Rule 18.5 If a Referee is unable to continue to act in the capacity of Referee during any Match through illness or injury a substitute Referee must be appointed for the remainder of the Match in accordance with the Laws of Rugby Football and the Match will then proceed.
- Rule 18.6 No Match will proceed without a Referee.
- Rule 18.7 Where possible, Assistant Referees will be appointed by SARURA and where Assistant Referees are not so appointed, the two Clubs participating in any Match must appoint one Assistant Referee each.
- Rule 18.8 For all Matches in the Junior and Youth Competition in age grades from Under 12/13 and above, Referees will be appointed by the SARURA Selection Committee.
- Rule 18.9 For all Matches the Junior and Youth Competition in age grades below and not including Under 12/13 the Referee must:
- (a) have successfully completed an ARU approved foundation referees course and must be SmartRugby accredited; and
 - (b) be provided and appointed by the Club designated by the Union as the home Club.

RULE 19. Trainers

- Rule 19.1 For each Match:
- (a) it is the responsibility of the Home Club to ensure that at least one Trainer is present at the commencement of the Match;
 - (b) the Home Club may satisfy its obligation under Rule 19.1(a) where the visiting club provides the Trainer.
- Rule 19.2 Where only one Trainer is present at a Match that Trainer must be available to attend to any Player from either Team who is injured while participating in the Match.
- Rule 19.3 Before the Match commences the Referee must ensure that the requirements of this RULE 19 are satisfied and that the names of the Trainers are recorded on both Clubs' team sheets.
- Rule 19.4 If the Referee is unable to identify a Trainer as present the Match will be deemed to have been forfeited by the Home Club.
- Rule 19.5 Where a Match is forfeited under this RULE 19 the Clubs who were to be involved in that Match must lodge team sheets as if the Match had been played and any Player recorded in the run-on side for the Team will be ineligible to play in any Match in a lower Grade Match scheduled to be played during the same weekend.

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Rule 19.6 In Matches played in any Finals Series the Union will assume the obligations of the Home Club under this RULE 19.

RULE 20. Player uniforms

Rule 20.1 Players must not take the field unless properly attired in a football uniform approved by the Union and which complies with the Laws of the Game. The uniform will consist of:

- (a) a jersey (with sleeves) in the Club's registered colours,
- (b) appropriate football shorts,
- (c) football socks in appropriate colours corresponding to the Club's registered colours,
- (d) compliant boots or shoes.

Rule 20.2 Sponsor's logos may be displayed on the uniform in accordance with any regulation promulgated by the Union.

Rule 20.3 Every Player taking the field must have attached to the back of his/her jersey a number allocated by his/her Club and of such a size and colour as will ensure it being readily discernible at a reasonable distance from the play. The Player's name must correspond with this number on the team sheet.

Rule 20.4 No two (2) Players in the same Team may wear similar distinguishing numbers.

Rule 20.5 If a Player's jersey has to be replaced during a Match, due either to blood saturation or being torn or damaged, and a numbered jersey is not available, an un-numbered jersey may be worn.

Rule 20.6 It is the duty of the Referee to report any infraction of this RULE 20 on the team sheet, and the Union may, at its discretion, discipline any Club which fails to comply with this RULE 20. Disciplinary action may involve a fine and/or any other action deemed appropriate.

RULE 21. Replacements

Rule 21.1 Players may be replaced due to illness or injury at any time during any Match in accordance with the SA Rugby Replacement Policy ROPol 7 which can be found at Appendix A.

RULE 22. Uncontested Scrums

Rule 22.1 Where there is a uncontested scrum during a Games the SA Rugby Uncontested Scrum Policy ROPol 2 which can be found at Appendix A must be followed.

RULE 23. Team Sheets

Rule 23.1 Team Sheets for all Teams in all scheduled Matches are to be submitted by each Club in accordance to the SA Rugby Team Sheet Procedure ROP5 which can be found at Appendix A.

RULE 24. Concussion

Rule 24.1 Before any injured player is removed from the field of play, s/he must first be assessed for spinal injury and managed accordingly.

Rule 24.2 Notwithstanding Rule 24.1 a Player showing any signs or symptoms of concussion must be removed from the field of play and referred for medical attention.

- Rule 24.3 Where loss of consciousness is for a period of more than four (4) minutes, the Player must be removed from the Match for immediate assessment.
- Rule 24.4 An adequate supply of fluid must be made available to Players during a Match, so that appropriate levels of hydration are maintained.
- Rule 24.5 Players who have suffered definite cerebral concussion and loss of consciousness must not participate in any Match or training session only after being cleared by a neurological medical examination conducted by a suitably qualified medical practitioner.

BREACHES OF PLAYER DISCIPLINE

RULE 25. Code of conduct

- Rule 25.1 All Participants in Matches conducted under these Rules will observe the provisions of the ARU's Code of Conduct.
- Rule 25.2 Any breach of the Code of Conduct may be brought to the attention of the Union by any person by application of the citing procedures covered in RULE 27.

RULE 26. Players ordered off the field

- Rule 26.1 If a Player refuses to comply with the directions of a Referee when the Player is ordered off the field the Match will be immediately awarded to the opposing Team as if the Match had been forfeit by the Team for which the refusing Player was playing.
- Rule 26.2 The Union will establish a Judicial Committee which will investigate, decide and deal with all Referee reports, citing reports or similar matters in connection with on-field and off-field behaviour of Participants during any Match.
- Rule 26.3 If a Player is sent off the field of play by a Referee during a Match by the showing of a red card, the following will occur:
- (a) The Referee must:
 - (i) upon request of the person designated as captain of the Team whose Player has been ordered off the field, at the time of the incident or at the conclusion of the Match, state the charge or charges for which the Player was sent off the field; and
 - (ii) advise the Union verbally by noon on the first Business Day following the day of the Match, and report in writing on the form approved by the Union by noon on the day before the day set by the Union for the hearing of the Judicial Committee called to consider the alleged conduct of the relevant Player the name or names of any Player sent off the field of play for any reason or any misconduct; and
 - (b) Any Player ordered off the field will be suspended from playing any Match until their case has been decided by the Judicial Committee.
- Rule 26.4 The Judicial Committee will meet as directed by the Union or when the Judicial Committee deems necessary throughout the season to hear cases. Where possible, the Judicial Committee will meet at a regular time and place to be determined by the Union prior to the commencement of each Season;

- Rule 26.5 In the event of there being special circumstances arising subsequent or prior to the regular meeting of the Judicial Committee, the Committee may convene a special meeting;
- Rule 26.6 Any Player sent off the field must, without any other form of notice, attend the next meeting of the Judicial Committee. It is the Player's responsibility to check with the Union, on the first Business Day following the Match in which they were sent off the field of play, the time and place of the hearing.
- Rule 26.7 At any hearing of the Judicial Committee:
- (a) The presence of two members of the Judicial Committee at the time and place specified will constitute a quorum;
 - (b) Recorded visual evidence may be presented, at the discretion of the Judicial Committee, by the Player, a representative of the Union or by any other person authorised by the Judicial Committee;
 - (c) in the event of a Referee's report not being before the Judicial Committee when a Player appears before the Judicial Committee, the Player will be permitted to play without suspension until such time as that report is received by the Judicial Committee at which time the Union will give notice to the Player that they are required to appear before another meeting of the Judicial Committee following receipt of the report;
 - (d) penalties to be imposed by the Judicial Committee will be in general accordance with those recommended by the ARU;
- Rule 26.8 Failure by a Player to attend the next meeting of the Judicial Committee will render the Player concerned ineligible to play any Match until their case is dealt with at a subsequent meeting. It is the responsibility of the Player to ascertain when the subsequent meeting will be held.
- Rule 26.9 If a Player is unable to attend a regular meeting of the Judicial Committee, they may give written authority to be represented at that hearing of the Judicial Committee by a representative of their Club.
- Rule 26.10 If a Club has had a total of five (5) or more Players across all Teams sent from the field in any one Season, the Club will be required to report to the Union the actions taken, or proposed to be taken, by the Club to address the lack of Player discipline evidenced by that rate of send-offs.
- Rule 26.11 If a Player is sent off, as a temporary suspension, by a Referee during a Match played under these Rules (i.e. by the showing of a yellow card), the following shall occur
- (a) the Player will remain with the approved side line official and if there is no side line official with the Player's Team manager at such location as may be designated by the Referee (and in the absence of direction at a location removed from all other Player's participating in that Match and outside the field of play) for a period of ten (10) minutes and will not enter the field of play until expressly permitted to do so by the Referee. The ten (10) minute suspension period will exclude half time and any injury time for the purpose of calculating the ten minutes;
 - (b) the Referee is responsible for keeping the time that the suspended Player is off the field of play but may delegate that task to a Assistant Referee or another person;
 - (c) if the period of suspension continues beyond the half time interval the suspended Player is not permitted contact with their Team during that period; and
 - (d) the temporary suspension of a Player must be recorded on the team sheet prior to signing by the Referee. Failure to do so will leave the Player and the Club liable to such penalty by the Union as the Union may designate from time to time.

Rule 26.12 If a Player incurs three (3) temporary suspensions in one Season, that Player will be automatically suspended from playing the next scheduled Match. Any subsequent temporary suspension in the same Season will automatically result in suspension of that Player from the next scheduled Match. Temporary suspensions do not transfer to the next Season. Clubs will be advised by the Union when a Player has received two temporary suspensions.

RULE 27. Citing procedures

Rule 27.1 Any Participant may submit a Citing Report with respect to any alleged breach of:

- (a) the Laws of the Game;
- (b) these Rules; or
- (c) the ARU's Code of Conduct,

by completing and signing the appropriate form and submitting that Report to the Union in accordance with the SA Rugby Citing Procedure ROP 6 which can be found at appendix A.

RULE 28. Playing ineligible, suspended or unqualified Players or Teams

Rule 28.1 While a Player or Team is suspended, disqualified or unqualified they shall be ineligible to play in any Match.

Rule 28.2 Any Club which plays an ineligible Player or Team shall be deemed to have forfeited the Match in question and shall be liable to suspension, disqualification or such other penalty as the Union may decide.

Rule 28.3 For the purposes of this RULE 28, an ineligible Player shall include a player suspended or disqualified from any other Union and/or from any other code of sport, unless deemed otherwise by the Union.

Rule 28.4 Ineligible and/or suspended Players or Participants are not permitted within the boundaries of the field of play nor are they to act as team trainers, runner's etc.

RULE 29. Appeals

Rule 29.1 Any decision of the Judicial Committee will be final unless there is an appeal to the Union within 14 days of the decision appealed against.

Rule 29.2 A committee appointed by the Board from time to time will hear all appeals against decisions of the Judicial Committee or the JYRC.

Rule 29.3 All appeals must be in writing to the CEO of the Union and must be accompanied by a deposit of \$200.00. This deposit will be forfeited if the appeal is dismissed or refunded if the appeal is upheld.

RULE 30. Right of appeal against Union's decision

Rule 30.1 In any case where matters for the decision of the Union under these Rules have been delegated by the Board to the discretion of a sub-committee or other person, there will be a right of appeal within 14 days of the decision appealed against. Such appeals will be treated as if they were an appeal under RULE 29.

RULE 31. Abuse of Match Officials and Expectations of Behaviour

Rule 31.1 Clubs and Participants are expected to comply with the Code of Conduct and abide by the Expectations of Behaviour Guidelines promulgated by the ARU.

Rule 31.2 Notwithstanding RULE 27 the Union reserves the right to invoke penalties against clubs whose participants, members or supporters breach the Code of Conduct and/or Expectation of Behaviour Guidelines.

FINALS SERIES

RULE 32. Conduct of Finals Series

- Rule 32.1 No Team from any Club which is Financially Indebted to the Union for any reason will be eligible to participate in any Match in a Finals Series
- Rule 32.2 No Player or Official who is Financially Indebted to the Union for any reason will be eligible to participate in any capacity in any Finals Series.
- Rule 32.3 Where any Grade comprises less than ten (10) Teams, but more than five teams at the end of the Minor Round the Teams occupying the first four (4) positions in that Grade will play off against each other in a Finals Series of Matches conducted as follows:
- (a) Third will play Fourth (**1st semi-final**);
 - (b) First will play Second (**2nd semi-final**);
 - (c) the winner of the 1st semi-final will play the loser of the 2nd semi-final (**Preliminary Final**);
 - (d) the winner of the 2nd semi-final and the winner of the Preliminary Final will play in the Grand Final.
 - (e) the winner of the Grand Final will be declared the Premiers in that Grade.
- Rule 32.4 Where a Grade comprises ten (10) Teams or more, at the end of the Minor Round the Teams occupying the first five (5) positions in that Grade will play off against each other in a Finals Series of Matches as follows:
- (a) Fourth will play Fifth (**Elimination Final**) with the loser eliminated from the Finals Series;
 - (b) Second will play Third (**Qualifying Final**);
 - (c) the winner of the Elimination Final will play the loser of the Qualifying Final (**1st semi-final**);
 - (d) the winner of the Qualifying Final will play First (**2nd semi-final**);
 - (e) the winner of the 1st semi-final will play the loser of the 2nd semi-final (**Preliminary Final**);
 - (f) the winner of the 2nd semi-final will play the winner of the Preliminary Final (**Grand Final**); and
 - (g) the winner of the Grand Final will be declared the Premiers in that Grade.
- Rule 32.5 Where a Grade comprises less than six (6) teams at the end of the Minor Round the conduct of the Finals Series shall be determined by the Board;
- Rule 32.6 In any Premier Grade Match conducted in a Finals Series (including a Grand Final) where the scores:
- (a) are equal at the end of the allotted period of play (including any injury time) then:
 - (i) an extra period of ten (10) minutes playing time each way, without an interval, will be played;
 - (ii) Teams will change ends before the start of extra time and at the half-way point of extra time; and

- (iii) the period of extra time must commence not later than five minutes after the end of the ordinary period of play.
- (b) remain equal at the end of extra time then played in accordance with Rule 32.6(a):
 - (i) an extra period of up to five (5) minutes playing time, without an interval, will be played until one team scores (**Sudden Death Time**);
 - (ii) Teams will change ends before the start of Sudden Death Time;
 - (iii) Sudden Death Time must commence not later than five minutes after the end of Extra Time; and
 - (iv) the first team to score during Sudden Death Time will be the winner.
- (c) remain equal at the end of Sudden Death Time the Team participating in that Game which was allocated the highest position in the Minor Round points table pursuant to Rule 5.3 and Rule 5.4 will be declared the winner.

Rule 32.7

Subject to Rule 32.6, in any other Match (including any Match in the Junior and Youth Competition) conducted in a Finals Series (including a Grand Final) where the scores:

- (a) are equal at the expiration of the ordinary period of play (excluding injury time) then an extra period of five (5) minutes playing time play will be played as follows:
 - (i) Teams will change ends at the expiration of ordinary time;
 - (ii) extra time will commence not later than five (5) minutes after the expiration of ordinary time;
 - (iii) one period of five (5) minutes will be played;
 - (iv) the Teams will change ends at the expiration of the five (5) minutes without an interval; and
 - (v) a second period of five (5) minutes will be played.
- (b) remain equal at the expiration of extra time played in accordance with Rule 32.7(a), the Team participating in that Game which was allocated the highest position in the Minor Round points table pursuant to Rule 5.3 and Rule 5.4 will be declared the winner.

RULE 33. Competition conditions

Rule 33.1

For the purposes of RULE 34 and RULE 35:

- (a) a Player will be deemed to have played in a Match in any particular Grade if, during that Match, they have taken to the field of play, with the intention of playing;
- (b) a Player who plays in more than one Grade during the same weekend will be deemed to have played in the highest of those Grades of which s/he was a run on Player, and only one Match per weekend will qualify for eligibility under RULE 35.

RULE 34. Qualification to Play in the Finals Series

Rule 34.1

Without in any way limiting the operation or effect of Rule 34.2, Rule 35.1, Rule 35.5, Rule 35.6 and Rule 35.7, unless granted prior written approval of the Union, a Player may only play a Finals Match where the Player has played the Minimum Number of Qualifying Matches during the current Minor Round.

Rule 34.2 The Minimum Number of Qualifying Matches for each Player to play in a Finals Match shall be :

Number of Home & Away Matches in Minor Round	Minimum Number of Qualifying Matches
22	9
21	8
20	8
19	8
18	7
17	7
16	6
15	6
14	6
13	5
12	5

RULE 35. Qualification to Play in a Particular Grade of the Finals Series

- Rule 35.1 Notwithstanding Rule 35.3 and Rule 35.8 and without in any way limiting the operation or effect of Rule 35.5, Rule 35.6 and Rule 35.7, unless granted prior written approval of the Union, a Player may only play a Finals Match in the Grade in which the Player has played at least 50% of their Matches as a Run on Player during the current Minor Round.
- Rule 35.2 Players may play a Finals Match in a Grade higher than which they played during the current Minor Round.
- Rule 35.3 Where a Player is unable to meet the qualification for eligibility requirements under Rule 35.1 due to injury; illness; or absence due to unavoidable circumstances, the Union may, upon application in writing by the Club concerned and accompanied by supporting documentation, grant the Player an exemption from the requirements of Rule 35.1 in its absolute discretion and on such terms and conditions as the Union may impose.
- Rule 35.4 Further, for the purpose of Rule 35.1 any Player unable to play for their Club due to State, Provincial or other Representative Commitments required under the auspices of the ARU, will have been deemed to have played a Match for the most senior team in their Club during the relevant period for which they are unable to play due to those commitments.
- Rule 35.5 For the purposes of determining eligibility of a Player to play in any Finals Series Match team sheets or cards for all Matches played in a Season will be provided by the Union and are to be completed by the Clubs accurately in accordance with the Union's requirements and forwarded to the Union within 3 days of the date on which the relevant Match is played.
- Rule 35.6 Proven falsification of any information contained in a team sheet will result in a loss of all points for the Match concerned by the offending Team and Club and the Union may impose a penalty on the Club which may include a fine and/or loss of championship points.
- Rule 35.7 Any Player or Club contravening any part of this Rule 35.1 may be liable to disqualification or suspension for such time as the Union may think fit, and the Club concerned may be deemed to have forfeited any Match during the Final Series or Minor Rounds in which any offending Player took part.
- Rule 35.8 If a Club has more than one Team playing in the Finals Series in consecutive Grades on the same weekend, selection of Players for those Teams is the responsibility of the Club proposing to play those Players to ensure that they meet the criteria under Rule 34.2.

JUNIOR AND YOUTH RUGBY

RULE 36. Grades and Ages

- Rule 36.1 Each year the Union will issue to the Clubs a table of the applicable group ranges which will apply to the conduct of the Junior and Youth Competition.
- Rule 36.2 The date for determining the age of Junior and Youth Players for the purposes of eligibility to participate in the Junior and Youth Competition will be 1 January in each year.
- Rule 36.3 Junior and Youth Players registered in accordance with RULE 11 must fall within the applicable age group designated by the Union under Rule 36.1 at the date prescribed by Rule 36.2 to be eligible to play in the corresponding age grade in the Junior and Youth Competition designated by the Union.
- Rule 36.4 Subject to Rule 37.1 and Rule 37.2(a), a Junior and Youth Player must not play and is not eligible to play in:
- (a) any Match in the Senior Competition during that Season; and
 - (b) a Match in the Junior and Youth Competition in an age grade below the age grade determined as applicable to that Junior and Youth Player under Rule 36.3.

RULE 37. Dispensation

- Rule 37.1 A Junior and Youth Player and their Club may apply in writing to the JYRC seeking dispensation to play in the Senior Competition in accordance with the amended form of the ARU's Senior Rugby Policy contained in Appendix A.
- Rule 37.2 A Junior and Youth Player and their Club may apply in writing to the JYRC seeking dispensation to play outside the two year window for the age group for which they would normally qualify:
- (a) if they are seeking to play above the age grade for which they qualify, by submitting a request to the JYRC in accordance with the "ARU's age grade two year window policy" (see Appendix A).
 - (b) if they are seeking to play below the age grade for which they qualify, by submitting a request to the JYRC in accordance with the "SA Rugby Below Age Grade Two-Year Window" (see Appendix A).
- Rule 37.3 A representative from the JYRC will consider each application made in accordance with this Rule 37 as soon as reasonably practicable and the Clubs will be advised of the decision of the JYRC.

RULE 38. Eligibility Challenges

- Rule 38.1 If a Club wishes to challenge the eligibility of a Junior and Youth Player to play in a particular age group or a particular Match the following procedure must be followed by that Club and by the Club for whom the relevant Junior and Youth Player is registered:
- (a) first, the manager or coach of the relevant Team must bring that challenge to the attention of the manager and coach of the Team in which the relevant Junior and Youth Player is participating;
 - (b) second, the manager and coach of the Team receiving the challenge must enter on the back of the Team sheets for that Match for both participating Teams the full name and date of birth of the relevant Junior and Youth Player;
 - (c) third, the managers and coaches of both Teams must sign and date the back of both Team sheets; and

- (d) fourth, the challenging Club must submit a written report outlining the basis of their challenge to the Union within three (3) days of the Match.

Rule 38.2 If the Union receives a report in accordance with Rule 38.1 a determination of the eligibility of the relevant Junior and Youth Player will be made by the Union in accordance with the criteria for eligibility specified in these Rules and the decision notified to the challenging Club and to the Club with whom the relevant Junior and Youth Player is registered.

RULE 39. 90 Minute Rule

Rule 39.1 Irrespective of any dispensation sought or granted by the JYRC, no Junior and Youth Player is permitted to play for a combined total of greater than ninety (90) minutes in any consecutive twenty four (24) hour period.

RULE 40. Junior and Youth Competition Points

Rule 40.1 All Junior and Youth Competition and Club championship points will be determined and allocated by the JYRC.

RULE 41. Match Duration and Playing Conditions

Rule 41.1 Matches in the Youth and Junior Competition will be played:

- (a) in two equal periods of a duration designated by the JYRC or the Union for each age grade;
- (b) with an interval of not more than five (5) minutes between each period unless otherwise directed by the Referee.

Rule 41.2 The JYRC and the Union may establish other playing conditions for matches in the Junior and Youth Competition, as they may determine, from time to time.

RULE 42. Evening Up

Rule 42.1 In any Match in the Junior and Youth Competition conducted with Players aged 12 years and under, where the number of Junior and Youth Players on each Team meets the minimum number of Junior and Youth Players designated by these Rules but the number of Junior and Youth Players on each Team is not equal:

- (a) no Team is permitted to take the field with a total number of Junior and Youth Players which exceed the number of Junior and Youth Players on the opposing team;
- (b) the Team with the greater number of Junior and Youth Players must provide sufficient Junior and Youth Players to the opposing Team so that the number of Junior and Youth Players on each Team is equal;
- (c) the Official representing the Team with the greater number of Junior and Youth Players must elect to either:
 - (i) provide sufficient Junior and Youth Players to the opposing Team so that the number of Junior and Youth Players on each Team is equal; or
 - (ii) reduce the number of Junior and Youth Players on the field of play during the Match so that the number of junior and Youth Players on the field during the Match is equal.

- Rule 42.2 Subject to Rule 42.3, in any Match in the Junior and Youth Competition conducted with Players aged 12 years and under where:
- (a) at the commencement of the Match the number of Junior and Youth Players on each Team meets the minimum number of Junior and Youth Players designated in accordance with these Rules; and
 - (b) one or more Junior and Youth Players are either:
 - (i) ordered off the field or temporarily suspended by the Referee (shown a red or yellow card); or
 - (ii) leave the field of play due to illness or injury,the Match may only proceed if the Team whose Junior and Youth Player has not departed the field of play removes sufficient Junior and Youth Players from its Team from the field of play so that the number of Junior and Youth Players on each Team remains equal.
- Rule 42.3 In any Match in the Junior and Youth Competition conducted with Players aged 12 years and under if one or more Junior and Youth Players are ordered off the field or temporarily suspended by the Referee (shown a red or yellow card) and the process under Rule 42.2 cannot be used due to a lack of numbers sufficient to meet the minimum number of Junior and Youth Players designated in accordance with these Rules the Team whose Junior and Youth Player was ordered off or temporarily suspended by the Referee will be deemed to have forfeit the Match.
- Rule 42.4 Any Team or Club, which does not comply with the requirements of this RULE 42 will be deemed to have forfeited each Match to which that contravention applies and the Team and Club may be subject to such further suspension, disqualification or other penalty as the JYRC may recommend to the Union.

RULE 43. Junior and Youth Representative Teams

- Rule 43.1 The provisions of RULE 13 apply to State representative teams from the Junior an Youth Competition provided that if any Team has three (3) or more Junior and Youth Players absent and unavailable to play a scheduled Match (including a Finals Match) due to selection in a representative team approved by the JYRC the Club may apply to JYRC and:
- (a) in the case of a Match scheduled to be played in the Minor Round of the Junior and Youth Competition the Match will either:
 - (i) be rescheduled and played before the end of the Minor Round at a time and place designated by the JYRC or the Union; or
 - (ii) if it cannot be rescheduled to be played prior to the end of the Minor Round, the Match will be deemed to have been played and to have resulted in a nil all draw with Competition points awarded accordingly;
 - (b) in the case of a Finals Match the Match will be rescheduled and played at a time and place designated by the JYRC or the Union.
- Rule 43.2 Any Junior and Youth Player who has received a dispensation under RULE 37 will be eligible to be selected and play for the State in a representative team in their age group.

RULE 44. Junior and Youth Competition Finals Series

- Rule 44.1 Where an age grade in the Junior and Youth Competition is comprised of four (4) or more Teams, at the end of the Minor Round the Teams occupying the first four (4) positions in each age grade will play off against each other in a Finals Series as follows:
- (a) First will play Fourth (**1st semi-final**) with the winner progressing to play in the Junior and Youth Competition Grand Final for that age grade;
 - (b) Second will play Third (**2nd semi-final**) with the winner progressing to the Junior and Youth Competition Grand Final for that age grade; and
 - (c) the winners of the 1st and 2nd semi-finals will play in the Junior and Youth Competition Grand Final for that age grade with the winner being declared the Premiers in that age grade in the Junior and Youth Competition.
- Rule 44.2 Where an age grade in the Junior and Youth Competition is comprised of less than four (4) Teams, at the end of the Minor Round the Teams holding the first and second position will meet in the Junior and Youth Competition Grand Final for that age grade with the winner being declared the Premiers in that age grade in the Junior and Youth Competition.
- Rule 44.3 In any Match played in the Finals Series in the Junior and Youth Competition in any age grade up to and including Under 18 (including the Junior and Youth Competition Grand Final in each age grade), if the scores are equal at the expiration of the ordinary period of play then an extra period of play will be played as follows:
- (a) Teams will change ends at the expiration of ordinary time;
 - (b) extra time will commence not later than five minutes after the expiration of ordinary time;
 - (c) one period of five (5) minutes will be played;
 - (d) the Teams will change ends at the expiration of the five (5) minutes without an interval; and
 - (e) a second period of five (5) minutes will be played.
- Rule 44.4 In any Match played in the Finals Series in the Junior and Youth Competition in any age grade up to and including Under 18 (but not including the Junior and Youth Competition Grand Final in each age grade), if scores remain equal at the expiration of extra time played in accordance with Rule 44.3, the Team who finished the Minor Round of the Junior and Youth Competition higher in the points table issued by the Union will be declared winner.
- Rule 44.5 In the Grand Final in the Junior and Youth Competition in any age grade up to and including Under 18, if the scores remain equal at the expiration of extra time played in accordance with Rule 44.3, the Teams will be declared Joint Premiers in that age grade in the Junior and Youth Competition.
- Rule 44.6 Any Club which is financially indebted to the Union for any reason will be ineligible to have any Team participate in any Match in the Finals Series of the Junior and Youth Competition and no Team from that Club can be declared the Premiers in any grade or any Competition.
- Rule 44.7 Any Junior and Youth Player or any Official involved in the Junior and Youth Competition who is financially indebted to the Union for any reason may not participate in any capacity with any Team participating in any Match in the Junior and Youth Competition including the Finals Series of the Junior and Youth Competition.

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- Rule 44.8 Each Junior and Youth Player who wants to play for a Team participating in the Finals Series in the Junior and Youth Competition:
- (a) must have played in three (3) of the last (5) Matches which that Team played in the Minor Round of the junior and youth Competition;
 - (b) cannot do so if the Match is in the same round in the Finals Series as a Match being played by a Team in a higher age grade in which the Junior and Youth Player participated during the Season.

RULE 45. Breaches and the Junior and Youth Competition

- Rule 45.1 Without limiting the other provisions of these Rules any Club who allows a person to play in a Match in the Junior and Youth Competition who:
- (a) is not registered in accordance with the requirement of RULE 11;
 - (b) is aged above the age limit designated for that Match;
 - (c) who does not hold a current dispensation under Rule 37.2(a);
 - (d) is under suspension or disqualified from playing; or
 - (e) is otherwise ineligible to play;
- will be automatically deemed to have forfeited each Match in which that person was involved, irrespective of the actual result of that Match.

- Rule 45.2 Any Junior or Youth Player, Club or Official who is found by the JYRC or by the Union to have contravened any Rule relating to Junior and Youth Players or the Junior and Youth Competition may be subject to the penalties prescribed for breaching these Competition Rules as otherwise prescribed under these Competition Rules and the Union or the JYRC may also impose the following penalties:
- (a) suspension or disqualification of the Junior or Youth Player and/or the Official for such period of time as the JYRC or the Union determine;
 - (b) the Team in relation to which the breach applies may be deemed to have forfeited:
 - (i) each Match or age group Competition to which the breach relates; and/or
 - (ii) to have forfeited each Match in which the offending Junior and Youth Player and/or Official participated,irrespective of the actual result of each such Match.

RULE 46. Player ordered off the field

- Rule 46.1 All the provisions of RULE 26 apply to the conduct of Junior and Youth Players provided that if a Junior and Youth Player is sent off the field as a temporary suspension by a Referee during a Match played in the Junior and Youth Competition (shown a yellow card):
- (a) the time period for which the Junior and Youth Player must remain outside the playing enclosure will be kept by the Referee (who may delegate this task to a Assistant Referee or another person) and will be calculated from when the Junior and Youth Player leaves the playing enclosure;

- (b) after departing the field of play the Junior and Youth Player must remain with the manager of their Team outside the playing enclosure for a minimum period of five (5) minutes and must not re-enter the playing enclosure for any reason until invited to do so by the Referee; and
- (c) if the period of temporary suspension has not expired when half-time or full time is called, the period of temporary suspension is then considered to have expired.

RULE 47. Police check of Officials

Rule 47.1 Each Club must ensure that every person proposing to act as an Official or in any other capacity with respect to any aspect of the Junior and Youth Competition must:

- (a) obtain a police check and clearance in the form and manner specified from time to time by the Union; and
- (b) submit the results of the police check and clearance to the Union where the results of that check come back showing the person has a criminal history or is a person of concern or interest to the police,

before that person is permitted to participate in any aspect of the Junior and Youth Competition.

Rule 47.2 Any Club which permits a person to act as an Official (or in any other capacity) with respect to any aspect of the Junior and Youth Competition and which has not ensured that the person in question has met the requirements of Rule 47.1 will be subject to a penalty determined by the Union or, on reference by the Union, as determined by the Judicial Committee.

APPENDIX A – SA Rugby Procedures and Policies

Each of the Policies and Procedures listed in the table below form part of these Rules and are to be read in conjunction with these Rules and in accordance with the definitions and rules of interpretation applicable to these Rules:

Number	Subject	Date of Issue
ROP 1	SA Rugby Forfeit Procedure	1 April 2010
ROP 2	SA Rugby Registration of Players Procedure	1 April 2010
ROP 3	SA Rugby Player Transfer Procedure	1 April 2010
ROP 4	SA Rugby Match Day Procedure	1 April 2010
ROP 5	SA Rugby Team Sheet Procedures	1 April 2010
ROP 6	SA Rugby Citing Procedures	1 April 2010

Number	Subject	Date of Issue
ROPol 1	SA Rugby Replacement Policy	1 April 2010
ROPol 2	SA Rugby Hot Weather Policy	1 April 2010
ROPol 3	SA Rugby Uncontested Scrum Policy	1 April 2010
ROPol 4	SA Rugby Below Age Grade Two-Year Window Policy	1 April 2010

Number	Subject	Date of Issue
ARUPol 1	Australian Rugby Union Age Grade Two-Year Window Policy	1 April 2010
ARUPol 2	Australian Rugby Union Senior Rugby Policy	1 April 2010